Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2001 7559 **CLAIMS AS FILED - PART I** SMALL ENTITY OTHER THAN (Column 1) (Column 2) TYPE [OR SMALL ENTITY **TOTAL CLAIMS** 13 RATE FEE RATE FEE **FOR** NUMBER FILED NUMBER EXTRA BASIC FEE 370.00 BASIC FEE OR 740.00 TOTAL CHARGEABLE CLAIMS minus 20= X\$ 9= X\$18= OR INDEPENDENT CLAIMS minus 3 = X42= X84= OR MULTIPLE DEPENDENT CLAIM PRESENT +140= OR +280= * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL OR TOTAL **CLAIMS AS AMENDED - PART II** OTHER THAN (Column 1) (Column 2) (Column.3) SMALL ENTITY **SMALL ENTITY** OR CLAIMS HIGHEST ⋖ REMAINING ADDI-NUMBER ADDI-PRESENT AMENDMENT AFTER TIONAL RATE **PREVIOUSLY** RATE **EXTRA** TIONAL **AMENDMENT** PAID FOR FEE FEE Total Minus X\$ 9= X\$18= OR Independent Minus ク X42 =X845 86 758°. ix FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM OR +140= +280= OR TOTAL 258 W OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST REMAINING ADDI-NUMBER ADDI-PRESENT AMENDMENT **AFTER** PREVIOUSLY RATE TIONAL **EXTRA** RATE TIONAL AMENDMENT PAID FOR FEE FEE Total Minus ** X\$ 9= X\$18= OR Independent Minus X42= FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM X84= OR +140= +280= OR TOTAL TOTAL OR ADDIT. FEE ADDIT, FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ပ REMAINING ADDI-NUMBER ADDI-PRESENT ENDMENT AFTER **PREVIOUSLY** RATE TIONAL **EXTRA** RATE TIONAL **AMENDMENT** PAID FOR FEE FEE Total Minus X\$ 9= X\$18= OR Independent Minus ₹

FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

OR

OR

X84=

+280=

TOTAL

X42=

+140=

ADDIT. FEE

TOTAL

^{*} If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

^{**} If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." "If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."